

Reliability Cloud Computing Security Mechanism Using Network Coding

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Abstract- Cloud computing is becoming the main computing model in the future due to its benefits as high resource utilization rate and save high cost of performance. In cloud data sharing and storage of data are important activities, so security is the most essential part of cloud computing. The security of the stored data and information is one of the major challenges in cloud computing. As cloud computing features have data integrity, data availability and data confidentiality, reliability is also one of the important factors for cloud computing resources for maintaining higher user satisfaction and business continuity. Use of data security makes the data protected from any malicious attack, fabrication and modification. Reliability in the cloud means the ability of the system to return the expected results to the users, in spite of machine failure. A good reliable system will abstract the failures from the user as much as possible with little or no delay in the user's task execution time. Using the hybrid data security mechanism with network coding, the reliability can be enhanced.

Keywords- Cloud, Network Coding, Reliability, Security

I. INTRODUCTION

Cloud Computing is the most widely used platform nowadays. It provides its users to dynamically allocate and deallocate resources at run time. This property of automatically scaling a resource is termed as auto-scaling in the cloud infrastructure. Most cloud service providers charge their users on a pay per hour model for each of the resources they consume. Hence efficient utilization of existing resources is very much essential for cloud users. Cloud computing is aimed at providing IT as a service to the cloud users on-demand basis with greater flexibility, availability, reliability and scalability with the utility computing model.

A. Objective

Cloud computing is the model for enabling convenient, on demand network access to a shared pool of resources that can be easily provisioned and released with less effort or cloud provider interaction. From technology and engineering perspective, Cloud computing can help to realize

or improve scalability, availability and other non-functional properties of architecture.

In cloud computing the user tasks run in a machine should not affect the user in any way and the task must be completed in the planned execution without affecting the user experience. In this case the reliability achieved. Reliability of the system in the cloud is one of the parts of data security. Cloud providers generally use common security protection models that require trust in the cloud provider and classical user transparent security measures to protect their networks and to satisfy the security goals. These measures are still in early stages and are prone to common security threats and not reliable for user data.

B. Motivation

Today, cloud computing is a rising technology that is still unclear to many security issues. The most challenging issue in cloud servers is to ensure data security and privacy of the users. Number of security threats are identified, which are barriers in adoption of cloud computing. In the absence of security of data, an authorized user can access the data resulting in great loss.

Cloud computing has various security issues like data security, network security, malicious user attacks etc. Users are always concerned whether their data is secure or not. That is why many users do not want their data to be outsourced to the cloud. According to research, rarely any organization in India makes use of big data concepts. Hardly any organization here uses big data concepts like hadoop. Cloud computing is mainly used by large organizations as their data is really huge in size while the other focuses on protecting a network code from being recent work focuses on constructing protocols which are secure polluted during the routing. in the standard model, i.e., without assuming the cryptographic hash functions is a truly random function R. Gennaro et.al. [17]

Network coding refers to coding at a node in a network, D. Catalano et.al. [15]. There is also another line of work that where coding is an arbitrary, casual mapping of inputs to outputs. employs the idea of network coding to construct a reliable and Another possible definition of network

coding is coding at a node distributed storage system A. G. Dimakis et.al. [18] A. G. in a network with error-free links. This distinguishes the function Dimakis, P. B. Godfrey et.al. [19] to improve the security mechanisms with reliability used for cloud.

C. Overview

In this paper, we study the connection between: secure cloud storage and network coding, which seem not related to each other at the first glance. One is concerned with the problem of checking whether the data outsourced to the cloud remains unharmed as it was before being outsource of network coding from that of channel coding for noisy links; we can similarly distinguish the function of network coding from that of source coding by considering the former in the context of independent incompressible source processes. This definition is frequently used and, under it, the study of network coding reduces to a special case of network information theory. A third definition of network coding, then, is coding at a node in a packet network (where data is divided into packets and network coding is applied to the contents of packets), or more generally, coding above the physical layer. Network coding can improve: - **Throughput, Robustness, Complexity and Security.**

II. RELATED WORK

Cloud storage auditing was first formally studied by Juels and Kaliski [1] and [Ateniese et al. [2]. Juels and Kaliski proposed a protocol called POR which can verify whether the cloud stores the user's whole data based on some random authentication information. One drawback is that auditing can only be done a finite number of times. The work of Ateniese et al. also addresses the cloud storage auditing problem by creating some authentication information which is related to the data. Later, researchers worked out more protocols. Shacham and Waters [3] proposed two protocols based on message authentication codes (MAC) and digital signatures. Wang et al. proposed an extension based on bilinear maps. Yang and Jia [6] also gave a similar protocol. Xu and Chang [5] proposed a secure cloud storage protocol based on a special commitment protocol. There is also some interesting work based on number-theoretic-related hash functions M. A. Shah et.al. [16]. The drawback is that there lacks a convincing security argument in the hash function based protocols.

Network coding was first proposed by Ahlswede et al. [9] as a technique to increase the throughput of a multicast network. Its security issue was first studied by Cai and Yeung [7] and Gkantsidis and Rodriguez [8]. Cai and Yeung 2002 [7] considers a positive impact of data security. Gkantsidis and

Rodriguez [8] found that network coding is quite weak in front of pollution attacks. To prevent this attack, researchers proposed various protocols, e.g., employing hash functions to protect the integrity of a codeword Gkantsidis and Rodriguez [8]. A different hash function based protocol was also proposed Q. Li et.al. [11]. There is also protocol based on digital signatures from bilinear map D. Charles et.al. [14]. More Y. Hu et.al. [20], which are orthogonal to our work here. These work focus on how to construct a distributed system using network coding techniques for fast repairing damaged data with multiple clouds; while our work here focus on how to detect whether the outsourced data on a single cloud is modified using the technique that is applied for checking whether a network code is polluted.

III. PROBLEM STATEMENT

With the continuous advancement in the technical field many technologies are evolving day by day, cloud computing can easily share, store and retrieve their data from anywhere. Cloud service provides hardware, software and infrastructural storage to many users at a time. As many users share their data on a cloud the main question is about security and reliability of the data present on cloud.

Although people had developed much more concrete sense in data security and hardware had become more powerful, many problems still lie in the reliability of cloud computing. Due to the new computational model, traditional solutions to achieving high reliability may not be appropriate for modern application in cloud computing.

After studying the all research paper, the hybrid data security mechanism is much more reliable for security purpose, but enhancement of the reliability can be achieved with the network coding.

IV. PROPOSED WORK

A. Work overview

In our work, providing reliability using the network coding concept with the approach of hybrid data security mechanism in cloud computing.

1. MD5 hashing algorithm

In Our proposed work, when a user first uploads their file on the cloud, it first looks at the password. When the user enters the password it will generate the hash of that password.

- Partitioning

The file which the user has uploaded on cloud has partitioned into four parts same as the hash code generated from the password. Each part of the file is encoded with the corresponding hash value.

- joining

After that each part of the file is further joined into one file and the next step is followed.

2. RSA Encryption Decryption

The file is encrypted with the RSA Public key while uploading the file and decrypted with the RSA Private key while retrieving the file.

C. Proposed Flow steps

Step:1 When the user sends a file on the cloud controller, CC asks for the password.

Step:2 This password is generated with MD5 hash code.

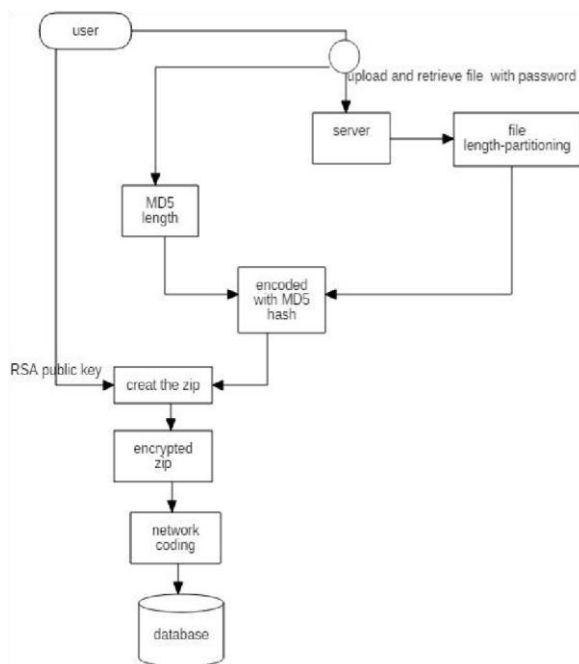
Step:3 The file which is sent on CC is divided in four parts and each part of the file is encoded with each MD5 hash value.

Step:4 After that the compression of above file segments and created the zip.

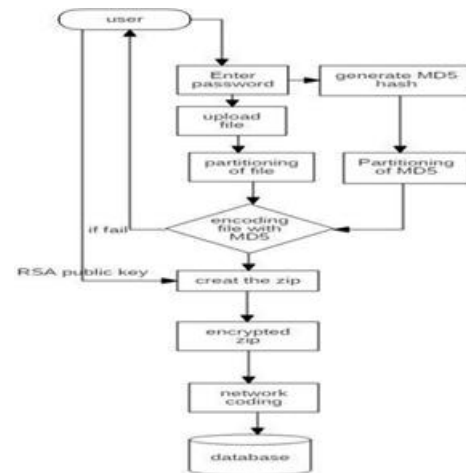
Step:5 This zip file is encrypted with an RSA public key.

Step:6 Apply network coding and store on cloud.

D. Proposed Flow Chart



E. In the following figure, the proposed flow chart of our work is given.



V. IMPLEMENTATION

1. Tools

- Eclipse:

“Eclipse is an integrated development environment [IDE] which contains a base work space and an extensible plugin system for customizing the environment. Eclipse is written mostly in Java and its primary use is for developing Java applications.”

-Amazon Web Service Java SDK:

The SDK helps take the complexity out of coding by providing Java APIs for many AWS services including Amazon S3, Amazon EC2, DynamoDB, and more. The single, downloadable package includes the AWS Java library, code samples, and documentation.

-Amazon Web Service S3:

“Amazon S3 has a simple web services interface that you can use to store and retrieve any amount of data, at any time, from anywhere on the web. It gives any developer access to the same highly scalable, reliable, fast, inexpensive data storage infrastructure that Amazon uses to run its own global network of websites.”

2. Technology

Java Programming Language:

“Java is a general-purpose computer programming language that is concurrent, class-based, object-oriented, and

specifically designed to have as few implementation dependencies as possible”.

3. Implementation Results

-Result analysis

We experimented using different sizes of files for upload /Download and Repair operations. We calculate response time of different size of files for upload files in storage.

No. Of File	File Size(MB)	Response Time(Seconds)
1	1	1.8
2	2	2
3	10	4.5
4	50	7
5	150	17.7

Table 1 Response time for file repair

-Performance analysis

File Upload: Performance comparisons of two approaches are using different sizes of files and compare response time using both approaches. Here, we compare the RAID-6 approach with our regeneration code approach for file upload in storage.

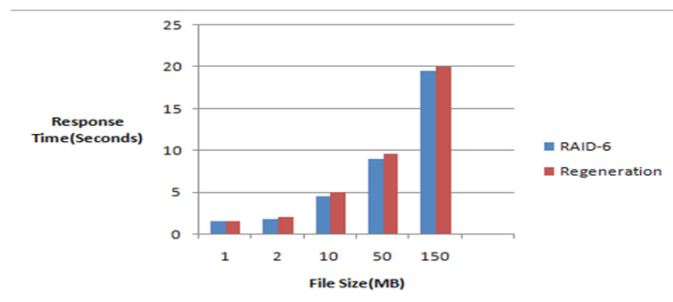


Figure 1. File upload

File Download: Performance comparisons of RAID-6 and Regeneration code using response time of different size of files for file download from storage

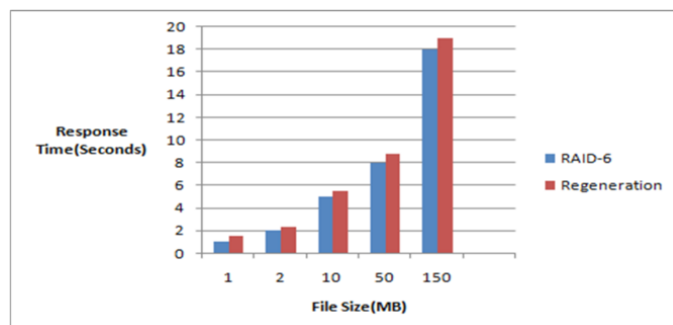


Figure 2 File Download

VI. CONCLUSION

Secure computing in clouds faces many challenges related to data security and reliability. classical security models focus on securing the data from the outside attacks e.g. from other cloud users. But data reliability of secured data has received far less attention. In all previous papers security is applied on the cloud with different algorithms. The future work of the proposed system is to enhance the enhancement of reliability of secured data with hybrid data security mechanisms and network coding techniques. Proposed work uses the RSA encryption and MD5 hash for verification purposes. It gives the confidentiality and security of the data. Network coding is the technique which encodes the data with different techniques. If one of the files is missing or lost, it can retrieve the files using other files.so it gives the reliability of the data in cloud computing.

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